

# AN ADVANCED SECURE AUDITING AND DATA DE DUPLICATING IN MULTI CLOUD

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**Abstract**— As the cloud computing technology develops during the last decade, outsourcing data to cloud service for storage becomes an attractive trend, which benefits in sparing efforts on heavy data maintenance and management. Nevertheless, since the outsourced cloud storage is not fully trustworthy, it raises security concerns on how to realize data deduplication in cloud while achieving integrity auditing. In this work, we study the problem of integrity auditing and secure deduplication on cloud data. Specifically, aiming at achieving both data integrity and deduplication in cloud, we propose two secure systems, namely SecCloud and SecCloud+. SecCloud introduces an auditing entity with a maintenance of a MapReduce cloud, which helps clients generate data tags before uploading as well as audit the integrity of data having been stored in cloud. Compared with previous work, the computation by user in SecCloud is greatly reduced during the file uploading and auditing phases. SecCloud+ is designed motivated by the fact that customers always want to encrypt their data before uploading and enables integrity auditing and secure deduplication on encrypted data.

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**Keywords**— Seccloud, seccloud+, integrity auditing, secure de-duplication, proof of ownership convergent encryption.

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## I. INTRODUCTION

Cloud storage is a model of internet enterprise storage where data is stored in virtualized pools of storage which is hosted by third-party. Cloud storage provide offers for customer which generated more benefit for cloud companies, like popularity, more user. Even though now days cloud storage system has been smart option for work. And also it is affordable, but it has certain limitation. The main problem of client data management and maintenance which is able to Relief by cloud server storage system of cloud is different from another storage System. The first problem is integrity auditing, i.e when we uploaded data it upload various manner like packets tokens which is less secure because if any packet loss while transmitting its occur problem for client. As well as it's to easy for a professional Attacker to attack. So its most important that maintain the integrity of data on storage system. The data is transferred via internet and stored in uncertain domain not the under control of client. The another uncontrolled cloud server may passively hide the any problem related data for their reputation. It is more important that cloud server might even actively and deliberately discard rearely accessed data files belonging to an ordinary file. The second problem is secure deduplication. In cloud storage among these remote stored files, most of them are already on storage. According to recent survey by EMC, 70% of files are duplicated copies .Because its helps to cloud servers paid more for space from client. That's the one of the reason why many cloud server are store duplicate copies of data. And Its more risky to available duplicate copies of data in storage. Stored data is various manner lie confidential password, banking detail, personal information, it is open invitation for attacker .In cloud server, server store every single file link with the who ask for the file. Cloud server needs to verify whether the user

actually owns the file before creating a link for user. In de-duplicate data, when a user wants to upload a data file that already exists in the cloud storage, the cloud server executes a checking algorithm to see whether or not this user actually possesses the whole file i.e. it checks the file attribute. If the user passes the checking, he/she can directly use the file existed on the server without uploading it again. To overcome such problems cloud server uses proofs-of-ownership protocol, which let a client efficiently prove to a server that the client holds a file, rather than short-information about it. In this a file have different ownership which introduce rigorous security definition. For working dynamic data proof-of-retrievability protocol used. Because dynamic data operation can be vital importance to storage outsourcing services.

### Existing System

Earlier client upload data file on cloud in plain text format. And wants to maintain the integrity and security on that plain data file. Customer always choose the safest and cheapest method for the data storage and transformation on cloud. but that's not possible to give all feature in such minimum amount .every system has some drawbacks and various problems. Existing system drawback 1. It is very difficult to audit the files huge and large amount of data in cloud using integrity auditing. 2. Lots of Duplicate files in cloud The number of security problems that are faced by cloud computing are 1) Data issues 2) Privacy issues 3) Infected application

### Proposed System

To solve this problem on existing system we propose two secure system. Which generate better And Efficient system for accessing massive data on cloud. In this, firstly encrypted the plain data file and perform integrity auditing on that encrypted file.

SecCloud system has achieved both integrity auditing and file deduplication. In this process server doesn't know the content in the file. So here acceptance confidentially from server is less secure. In other words, the functionalities of integrity auditing and secure deduplication are only imposed on plain files. SecCloud+, which is used for maintaining integrity auditing and managing deduplication on encrypted files. In other words perform the operation on the secure file. i.e encrypted files which encrypted by SecCloud over the plain text file. System Model Compared with SecCloud, our proposed SecCloud+ involves an Additional trusted entity, Namely key server, which is responsible for assigning clients with Secret key (according to the file content) for encrypting files.

## II. LITERATURE SURVEY

### A. Integrity Auditing

The definition of provable data possession (PDP) was introduced by Ateniese et al. [5][6] for assuring that the cloud servers possess the target files without retrieving or downloading the whole data. Essentially, PDP is a probabilistic proof protocol by sampling a random set of blocks and asking the servers to prove that they exactly possess these blocks, and the verifier only maintaining a small amount of metadata is able to perform the integrity checking. After Ateniese et al.'s proposal [5], several works concerned on how to realize PDP on dynamic scenario: Ateniese et al. proposed a dynamic PDP schema but without insertion operation; Erway et al. improved Ateniese et al.'s work and supported insertion by introducing authenticated flip table; A similar work has also been contributed in. Nevertheless, these proposals suffer from the computational overhead for tag generation at the client. To fix this issue, Wang et al. proposed proxy PDP in public clouds. Zhu et al proposed the cooperative PDP in multi-cloud storage. Another line of work supporting integrity auditing is proof of retrievability (POR). Compared with PDP, POR not merely assures the cloud servers possess the target files, but also guarantees their full recovery. In clients apply erasure codes and generate authenticators for each block for verifiability and retrievability. In order to achieve efficient data dynamics, Wang et al. improved the POR model by manipulating the classic Merkle hash tree construction for block tag authentication. Xu and Chang proposed to improve the POR schema in with polynomial commitment for reducing communication cost. Stefanov et al. proposed arranged two approaches for recognizing every single jobless tenet Prior work on inter firewall joblessness evacuation requires the data of two firewall techniques and along these lines is just suitable inside one directorial area. POR protocol over authenticated file system subject to frequent changes. Azraoui et al. combined the privacy-preserving word search algorithm with

the insertion in data segments of randomly generated short bit sequences, and developed a new POR protocol. Li et al. considered a new cloud storage architecture with two independent cloud servers for integrity auditing to reduce the computation load at client side. Recently, Li et al. utilized the key-disperse paradigm to fix the issue of a significant number of convergent keys in convergent encryption.

### B. Secure Deduplication

Deduplication is a technique where the server stores only a single copy of each file, regardless of how many clients asked to store that file, such that the disk space of cloud servers as well as network bandwidth are saved. However, trivial client side deduplication leads to the leakage of side channel information. For example, a server telling a client that it need not send the file reveals that some other client has the exact same file, which could be sensitive information in some case. In order to restrict the leakage of side channel information, Halevi et al. introduced the proof of ownership protocol which lets a client efficiently prove to a server that that the client exactly holds this file. Several proof of ownership protocols based on the Merkle hash tree are proposed to enable secure client-side deduplication. Pietro and Sorniotti proposed an efficient proof of ownership scheme by choosing the projection of a file onto some randomly selected bit-positions as the file proof. Another line of work for secure deduplication focuses on the confidentiality of deduplicated data and considers to makededuplication on encrypted data. Ng et al. firstly introduced the private data deduplication as a complement of public data deduplication protocols of Halevi et al. [3]. Convergent encryption is a promising cryptographic primitive for ensuring data privacy in deduplication. Bellare et al. formalized this primitive as message-locked encryption, and explored its application in space-efficient secure outsourced storage. Abadi et al. further strengthened Bellare et al.'s security definitions by considering plaintext distributions that may depend on the public parameters of the schemas. Regarding the practical implementation of convergent encryption for securing deduplication, Keelveedhi et al. [4] designed the DupLESS system in which clients encrypt under file-based keys derived from a key server via an oblivious pseudorandom function protocol. As stated before, all the works illustrated above considers either integrity auditing or deduplication, while in this paper, we attempt to solve both problems simultaneously. In addition, it is worthwhile noting that our work is also distinguished with [2] which audits cloud data with deduplication, because we also consider to 1) outsource the computation of tag generation, 2) audit and deduplicate encrypted data in the proposed protocols. We additionally consider an adaptable clash determination technique to empower a fine-grained strife determination with the assistance of a few compelling determination methodologies as for

the danger evaluation of ensured systems and the aim of approach definition. In our system strife location and determination, clashing portions are distinguished in the initial step. Each clashing fragment partners with a strategy strife and an arrangement of clashing standards. Likewise, the connection connections among clashing sections are distinguished and strife relationship gatherings are determined. Strategy clashes having a place with various clash connection gatherings can be determined independently, therefore the scanning space for determining clashes is lessened by the connection procedure.

### III. RELATED WORK

We used different protocols to define the working of system. In this we used 3 different protocols on data file. File Uploading Protocol In this protocol client upload data files with the help of Auditor . for uploading data file it fulfill the requirement of uploading protocol. Specifically, the file uploading protocol includes three Steps: • Phase 1 (cloud client → cloud server): in this phase when client upload the data file, firstly checks the duplication of file. If file is already present then perform POW(Proof Of Ownership ) On that file. • Phase 2 (cloud client → auditor): After performing Client side operation client send data file to auditor, and receives a receipt from auditor. • Phase 3 (auditor → cloud server): after receive data file from client auditor perform some task like-helps generate a set of tags for the uploading file, and send them along with this file on cloud server Integrity Auditing Protocol This protocol work on the maintaining integration of data file. i.e perform the verification on data file This protocol includes two Phase: • Phase 1 (cloud user/auditor → cloud server): verifier (i.e., client or auditor) generates a set of challenges and sends them to the prover (i.e., cloud server). • Phase 2 (cloud server → cloud user/auditor): on the basis of stored file, prover (i.e., cloud server) tries to prove that it exactly owns the target file by sending the proof back to verifier (i.e., cloud client or auditor). At the end of this protocol, integrity verification is done on file, if the verifier output become true. Proof of Ownership Protocol It is an interactive protocol which run on cloud server to verify the client, in this client play the role of prover to cloud server for its own claimed file. This protocol also includes two phase. • phase 1 (cloud server → user): cloud server generates a set of challenges and sends them to the client. Server paly important role here, because the basic principle is file can access only authorized user .if any unauthorized get the file access it become dangerous for client as well as cloud server also. • phase 2 (user → cloud server): ones the client responds with the proof for file ownership, and cloud server finally verifies the validity of proof. The access granted for data file without any challenges.

### WORKING OF SYSTEM MODEL MODULES

**DESCRIPTON:-** Cloud Client is fixed hardware or software which perform accessing and storing data on virtual server. It is important because cloud services is useless if client not used. It may be any device like computer, mobile, browser etc. Cloud Server is nothing but virtual pool server which provide different services for different client with the help of internet. It is service – oriented architecture which provide high-capacity network, low-cost hardware-virtualization. It is work platform independent. Its support various devices with their compatibility. Auditor is the system or manual software which helps clients upload and audit their out- sourced data maintains a Map Reduce cloud and acts like a certificate authority. This assumption presumes that the auditor is associated with a pair of public and private keys. Its public key is made available to the other entities in the system.

### ADVANTAGE OF SYSTEM:

1. It provides the Integrity auditing by clustering the files with removing the duplicate
2. The duplicate files are mapped with a single copy of the file by mapping with the existing file in the cloud files.

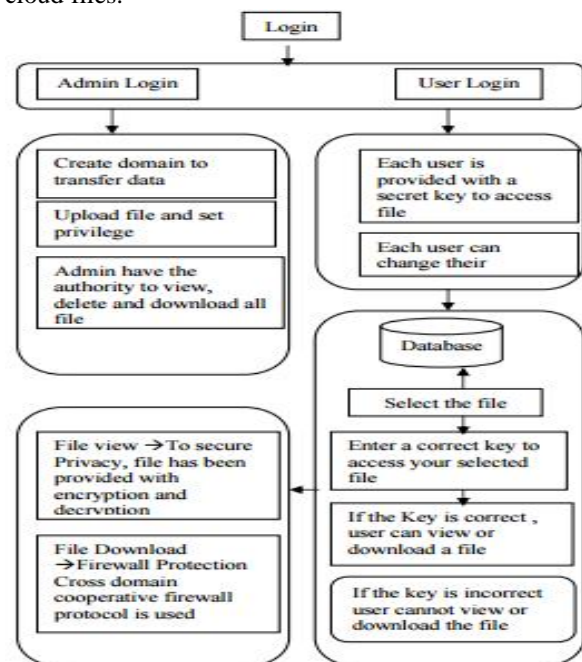


FIG: ARCHITECTURE

### ALGORITHM

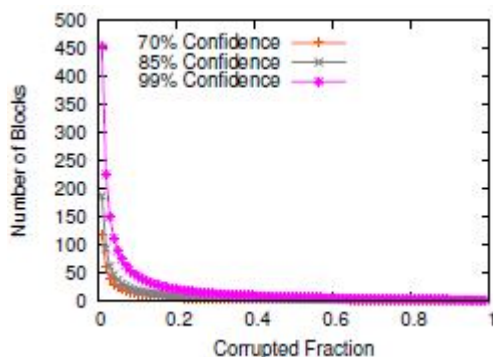
A. Bilinear Map and Computational Assumption  
 Definition 1 (Bilinear Map): Let  $G$  and  $GT$  be two cyclic multiplicative groups of large prime order  $p$ . A bilinear pairing is a map  $e : G \times G \rightarrow GT$  with the following properties: • Bilinear:  $e(g_1 a ; g_2 b) = e(g_1 ; g_2)ab$  for all  $g_1 ; g_2 \in R G$  and  $a ; b \in R Z_p$ ; • Non-degenerate: There exists  $g_1 ; g_2 \in G$  such that  $e(g_1 ; g_2) \neq 1$ ; • Computable: There exists efficient algorithm to compute  $e(g_1 ; g_2)$  for all  $g_1 ; g_2 \in R G$ .

The examples of such groups can be found in super singular elliptic curves or hyper elliptic curves over finite fields, and the bilinear pairings can be derived from the Weil or Tate pairings. For more details, We then describe the Computational Diffie-Hellman problem, the hardness of which will be the basis of the security of our proposed schemes. Definition 2 (CDH Problem): The Computational Diffie-Hellman problem is that, given  $g; gx; gy \in G_1$  for unknown  $x; y \in \mathbb{Z}^*_p$ , to compute  $gxy$ .

**B. Convergent Encryption** Convergent encryption provides data confidentiality in deduplication. A user (or data owner) derives a convergent key from the data content and encrypts the data copy with the convergent key. In addition, the user derives a tag for the data copy, such that the tag will be used to detect duplicates. Here, we assume that the tag correctness property holds, i.e., if two data copies are the same, then their tags are the same. Formally, a convergent encryption scheme can be defined with four primitive functions: • **KeyGen(F)** : The key generation algorithm takes a file content  $F$  as input and outputs the convergent key  $ckF$  of  $F$ ; • **Encrypt(ckF;F)** : The encryption algorithm takes the convergent key  $ckF$  and file content  $F$  as input and outputs the ciphertext  $ctF$ ; • **Decrypt(ckF; ctF)** : The decryption algorithm takes the convergent key  $ckF$  and ciphertext  $ctF$  as input and outputs the plain file  $F$ ; • **TagGen(F)** : The tag generation algorithm takes a file content  $F$  as input and outputs the tag  $tagF$  of  $F$ . Notice that in this paper, we also allow  $TagGen(\cdot)$

### PERFORMANCE ANALYSIS

In this section, we will provide a thorough experimental evaluation of our proposed schemes. We build our testbed by using 64-bit t2.Micro Linux servers in Amazon EC2 platform as the auditing server and storage server. In order to achieve = 80 bit security, the prime order  $p$  of the bilinear group  $G$  and  $GT$  are respectively chosen as 160 and 512 bits in length. We also set the block size as 4 KB and each block includes 25 sectors.



### CONCLUSION

We examine that different algorithm that helps to secure transmitting data on cloud server. Like uploading, downloading data using key ,word search algorithm. Which ensure the cloud Storage security. And to overcome all existing system proposed SecCloud and SecCloud+. SecCloud introduces an auditing entity with maintenance which helps client to tag their file/data before uploading on server as well as maintain the integrity of that data. SecCloud uses proof-of-ownership protocol for secure data deduplication also prevent from data leakage on internet. SecCloud+ is an advanced method for SecCloud that encrypt clients data before uploading , and Allow secure integrity auditing and data deduplication on that encrypted data.

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